A Sonic Art Performance and Installation

COLONY
Colony consists of up to seven internally lit, air filled spheres ranging in size from 2 – 3.5 meters, that emit an otherworldly 20-minute sonic composition.

These large tactile, sonic sculptures allow the audience to experience the physicality of sound through listening, touching, and hugging. This visually arresting and aurally entrancing work transforms the environment into an alien landscape and through light and sound, they briefly stir into life before ebbing away.

Colony has been created for both indoor and outdoor spaces. Performances can cater for audiences of up to 250 or more. As an accessible, immersive and visceral work, Colony will appeal to new audiences as well as contemporary music enthusiasts, fitting in to town centres, festivals, galleries and performance spaces.

“A Wonderful installation.”
**ED VAIZEY**

“A unique artwork, engaging all ages and creating all sorts of reactions.”
**GET READING**

“It subtly draws you in – then sounds as if the universe is pulling apart.”
**AUDIENCE MEMBER, BOURNEMOUTH**
HOW DOES IT WORK?

Colony requires a flat area of approximately 10m x 10m or more although smaller versions of Colony can be considered. The 20 minute performance can be repeated a number of times during the event, and can operate in the dark as well as during the day. Colony can also run in ‘installation’ mode - a non-performance version that can run for up to 8 hours.
COLONY TEAM

MIKE BLOW, ARTIST
Mike is an academic and artist working in interactive installation and performance. His work has been presented widely including the Barbican and Kinetica Art Fair in London, the Cheltenham Jazz Festival, the Pitt Rivers Museum Oxford and Manchester City Gallery. He was part of the group show Audible Forces which toured many of the major UK arts festivals in 2013 and is experienced at making electronic and kinetic artworks for public display outdoors. Mike is active in the DIY electronic music scene and recently performed on his own home-made instruments as part of Max Reinhardt’s Instant Orchestra.

ALISON BALLARD, ARTIST
Alison is a cross-disciplinary artist, whose work examines human relationships to objects, places, and one another, including the power play between audience and artist. She works in a range of mediums including film and video, installation, audio, and performance and regularly works site specifically, to create experiences that engage audiences with their environment in new ways. Previous exhibitions include Whitechapel Gallery (London), IMT (London), Silent Barn (New York), Bloc Projects (Sheffield), Barbican (London), Tenderpixel (London), SOMArts Cultural Centre (San Francisco) NURTUREArt (New York) and HTMlles 11 (Montreal).

HOGARTH PRODUCTIONS, PRODUCERS
Hogarth Productions curate multi-disciplinary, contemporary art exhibitions and events often staged in non-traditional spaces and regularly focusing on finding ways to engage and attract new audiences. They have created many arts experiences that are a hybrid between exhibitions and one-night events. They create new contemporary art projects under commission for one off bespoke events specific to their location and environment as well as creating work that is available to tour. Together they set up and are Artistic Directors of The Whitley Arts Festival – an annual contemporary arts festival in Reading which became a commissioning festival in 2009.

OXFORD CONTEMPORARY MUSIC, CO-COMMISSIONERS
Oxford Contemporary Music works to develop and present the highest quality and most innovative new music and sound-based live events, to engage diverse local and national audiences with its work, and to deepen understanding and appreciation of musical cultures from within the UK and worldwide. Its raison d’être is to bring music, artists and audiences together in ways that encourage and create memorable and meaningful experiences for all.
CONTACT
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